



Yusuf Salih Ozdemir

Summary

I'm passionate about 3D, CGI, and art, especially in the gaming industry. I love being a 3D Generalist, finding joy in continuous learning and embracing new challenges.

More on the website.

Contact



+90 546 216 0890



y2art@yusufsalih.com

Software

Blender
ZBrush
Substance Painter
Substance Designer
Unreal Engine
Unity
Adobe Photoshop
Adobe After effects
Adobe Illustrator
Marvelous Designer
Marmoset Toolbag
Meshroom

Social



Experience

Vision4Fun

Team Leader
April 2023 - Still Working

I plan the development process by managing the project, team coordination, and quality control processes.

Vision4Fun

Lead Artist
October 2021 - April 2023

I define the project's artistic vision, manage the art team, and support collaboration with developers and game designers

Togo

3D Art Instructor
January 2023 - March 2023

I guide the art team, helping them develop their skills and ensuring their work follows the project's artistic guidelines.

Algebra

3D Artist
January 2021 - December 2021

High-polygon character and environment models were created for a 2.5D game. Models were produced in collaboration with the concept artist.

Freelancer

3D Artist
2019 - 2021

I completed my first projects in the 3D sector, working on various projects in casual games, product visualization, and advertising.

Freelancer

Graphic Designer
2016 - 2019

I have worked on logo and corporate identity projects for various brands during this process, including Yalova University and Playerbros.

Education

Master's Degree

Bahcesehir University
Game Design
2023 - 2025

Bachelor's Degree

İstanbul Arel University
Visual Communication Design
2020 - 2022

Associate Degree

Yalova University Cınarcık MYO
Media and Communication
(2018-2020)

Projects & Ventures

Celestia Studio

2023

Collaborating with a small team to create asset packs for platforms such as the [Unity Asset Store](#). As part of our venture, we aim to expand into larger projects in the future.

Blender Turkiye

Toplulugu
2022

Founder of the Discord channel at [Blender.org](#) bringing together Blender users in Turkey.

Awards & Achievements

BlenderNation

Best of Blender Artist

[Turkish Donut](#)
[Chainsaw Sword](#)
[Close Combat Weapon](#)
[Samurai Squirrel](#)

Blenderartists

Featured Artwork

[Iron Sentinel](#)
[Is That Battery](#)